

Q16pro Gen2

Quick Start



- Each module support 8 screens spanning the output port without occupying layers
- 12 bit input and output, RGB 4:4:4 color space
- Dual independent OSD rolling subtitles
- Multi-window monitoring for inputs and outputs
- i signal output supported
- LOGO overlay
- Seamless switch between signals and scenes
- Dual power module backup

Content

Product Overview	1
Hardware Orientation	2
Q16pro Front Panel	2
Q16pro Rear Panel	4
Install Your Product	7
Connect Input Signal Source	7
Connect Output Source	8
Connect Control Computer	8
Turn on Your Q16pro	9
Use Your Product	10
CPX Controls Q16pro	10
CPX Front Panel	10
CPX Rear Panel	12
Connect CPX and Q16pro	12
XPOSE Controls Q16pro	13
Search Device	13
Input Setting	14
Output Setting	16
Display Management	19
Layer Management	21
Preset Management	25
System Setting	27

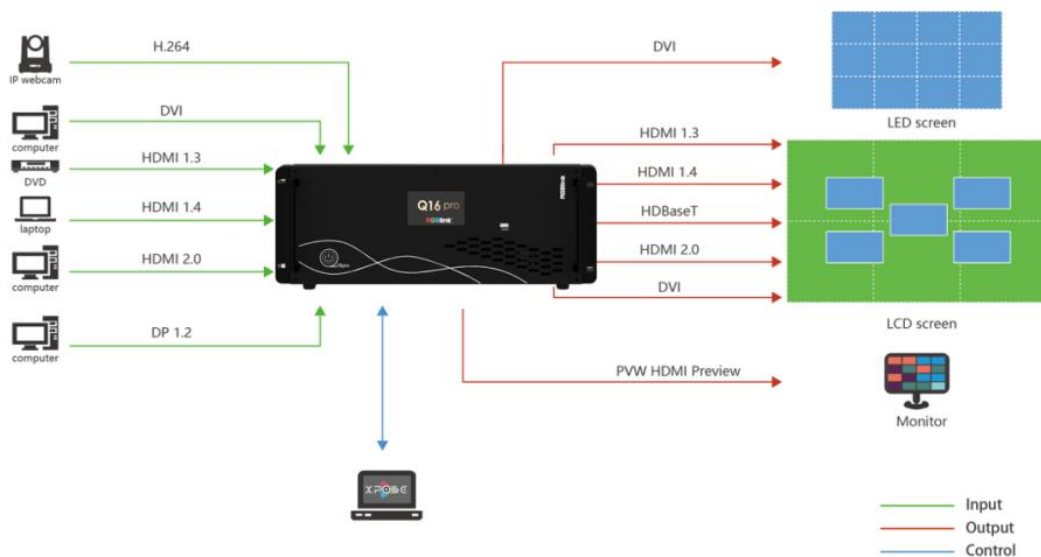
Product Overview

Q16pro adopts a high-performance video image processing system with a pure hardware wire-speed processing architecture, which is suitable for education and scientific research, government announcements, information publishing, administrative management, military command, exhibitions, security monitoring, commercial sales and other industries.

The modular input and output card structure is adopted, and the arbitrary mixing function of the input card is realized at the same time. Not only can it easily access the common HDMI/DVI/VGA/SDI and other multiple signals, but also support DP 1.2, HDMI 2.0 and other ultra-high resolution 4K/8K signal input and output, easily realize 4K multi-screen point-to-point splicing.

System Connection

RGBlink offers solutions to demanding technical problem. Any application questions, or required further information, please contact with our customer Support Engineers.



Q16pro Gen2 4U System Connection Diagram

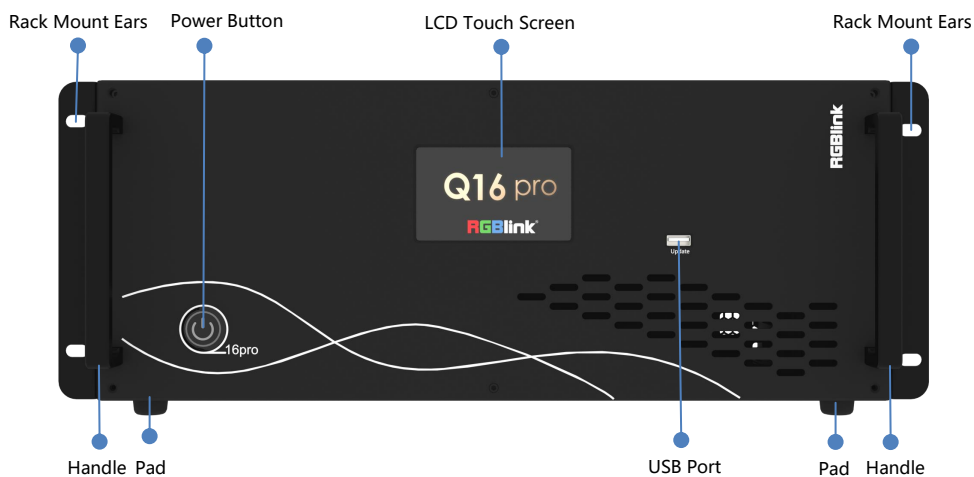
Hardware Orientation

Q16pro Front Panel

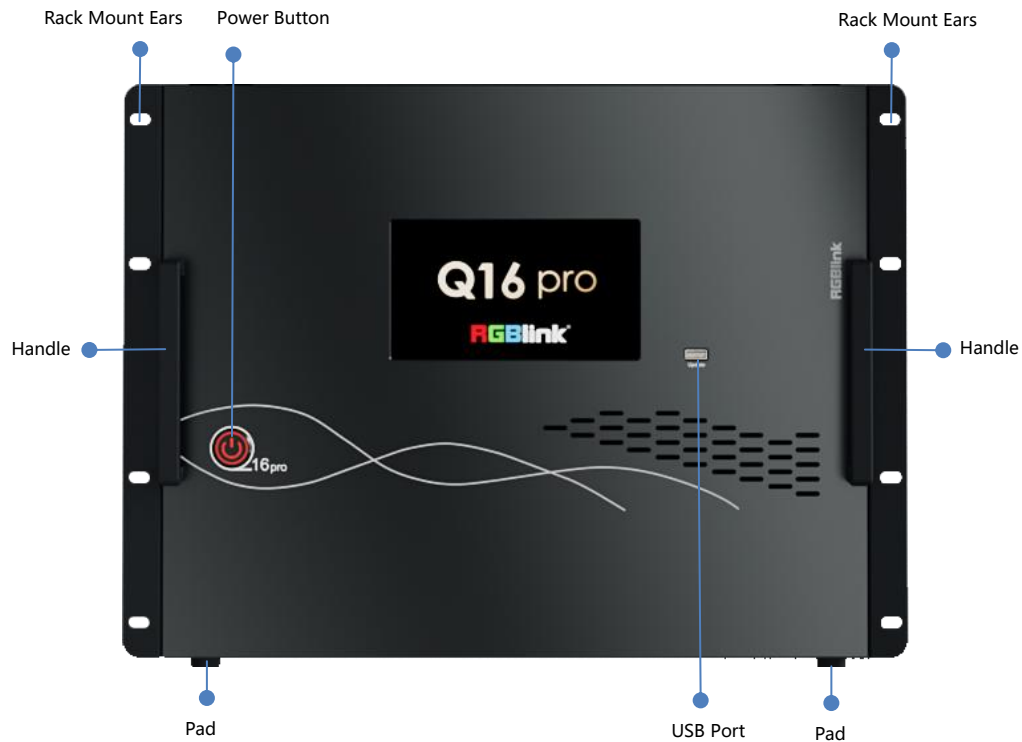
Q16pro Gen2 2U



Q16pro Gen2 4U



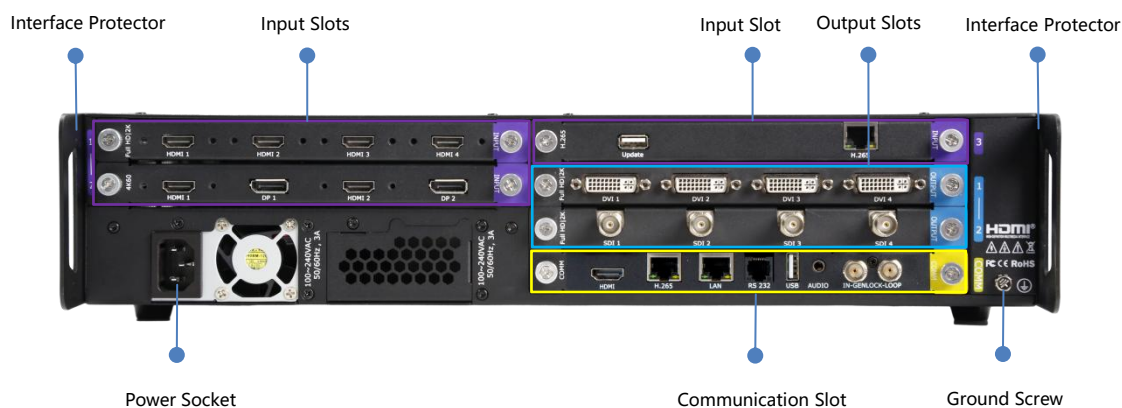
Q16pro Gen2 8U



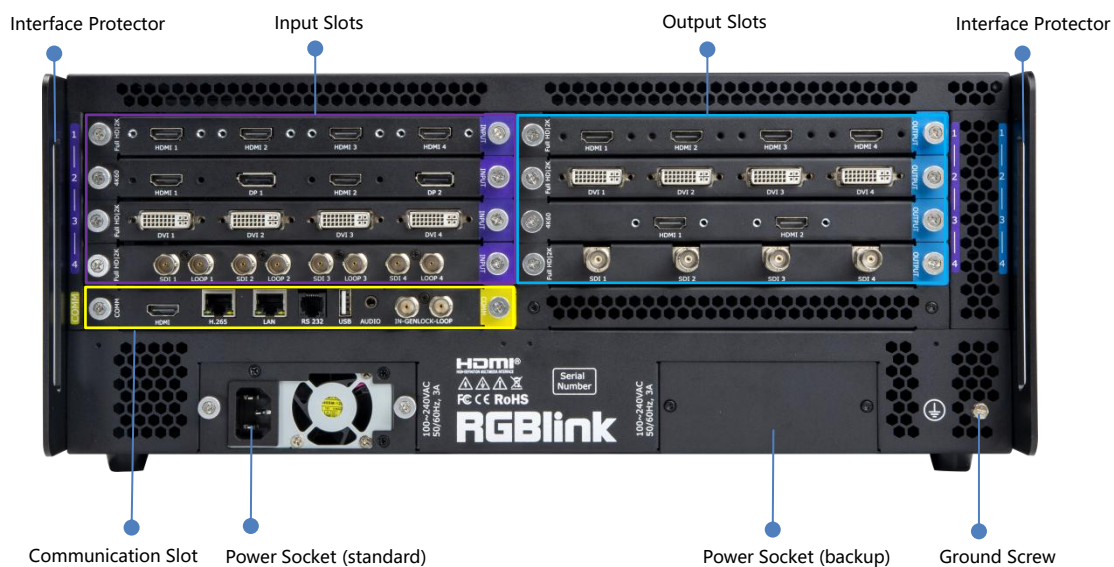
Name	Description
LCD Touch Screen	<ul style="list-style-type: none">• Display current status of the device.• For menu operation.
Power Button	<ul style="list-style-type: none">• Press the button to power on or power off the device.• Button light turns red when powered on.
USB Port	Used for device upgrade.
Handles	For carrying device.
Rack Mount Ears	Use with the load-bearing screws to fix device on the rack.
Pad	Support device and enhance shock absorption capability.

Q16pro Rear Panel

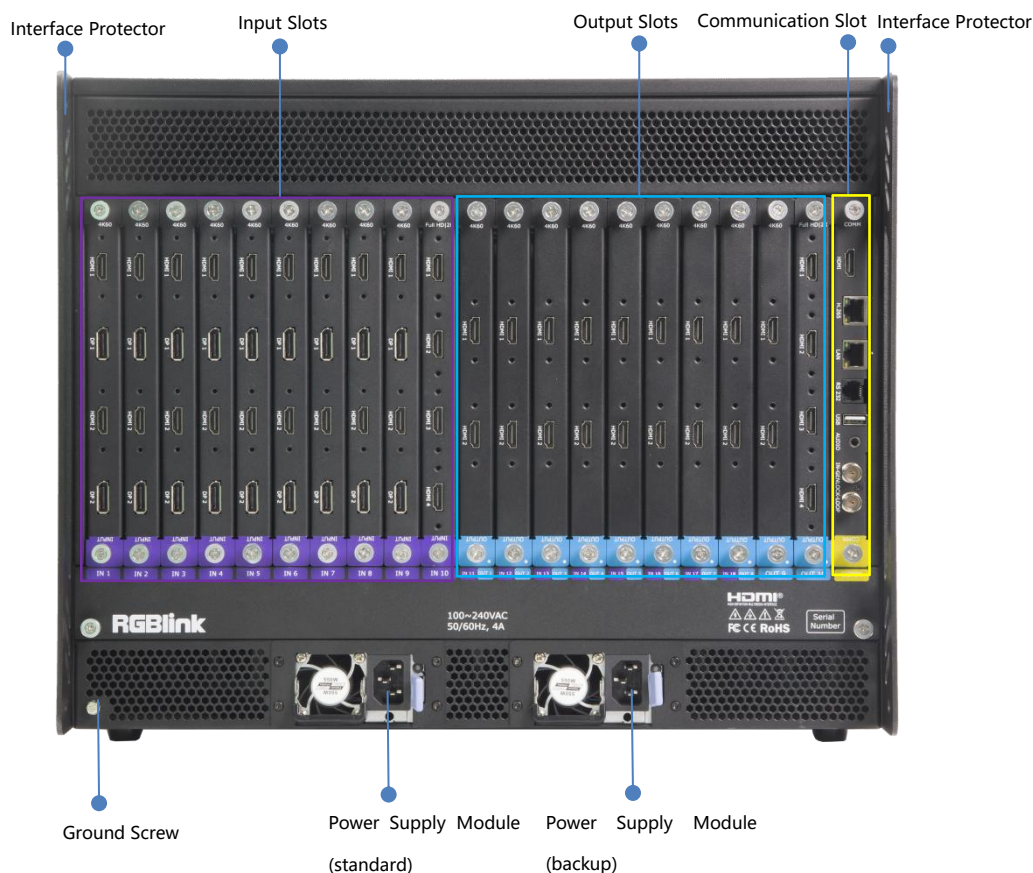
Q16pro Gen2 2U






Q16pro Gen2 4U



Q16pro Gen2 8U



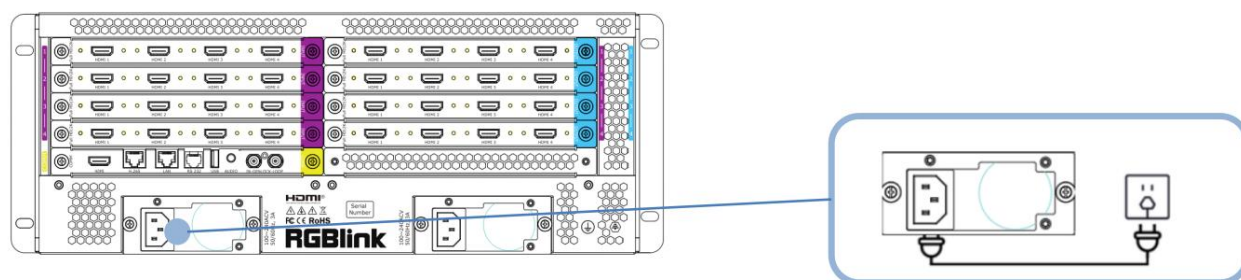
Name	Description
Input Slots	<ul style="list-style-type: none"> Support quad HDMI 1.3, quad DVI, quad 3G SDI (LOOP), dual HDMI 2.0 & DP 1.2, single IP, dual HDMI 1.3 & dual DVI and other optional input modules  purple tip indicates input
Output Slots	<ul style="list-style-type: none"> Support quad HDMI 1.3, quad 3G SDI, quad DVI, dual HDMI 2.0, single IP, dual HDMI 1.3 with Dante, single LAN & single USB 3.0 & single Type-C and other optional output modules Support input modules  blue tip indicates output
Communication Slot	<ul style="list-style-type: none"> Standard with communication module with PVW -1 × PVW (HDMI port) for multi-window monitoring -1 × IP (H.265 port) for remote control and IP echo -1 × LAN for software control and device upgrade -1 × RS232 serial port for software control

	<ul style="list-style-type: none"> -1 × USB port for device upgrade -1 × TRS audio jack for monitoring -1 × IN-GENLOCK-LOOP for connecting to a synchronization signal •  yellow tip indicates communication
Power Socket	IEC power socket (1 * standard & 1* backup)
Interface Protector	Used to pull out device, fix cables and protect interfaces from collision
Ground Screw	Increase the safety and reliability, and avoid accidents such as fire and explosion caused by static electricity.

Install Your Product

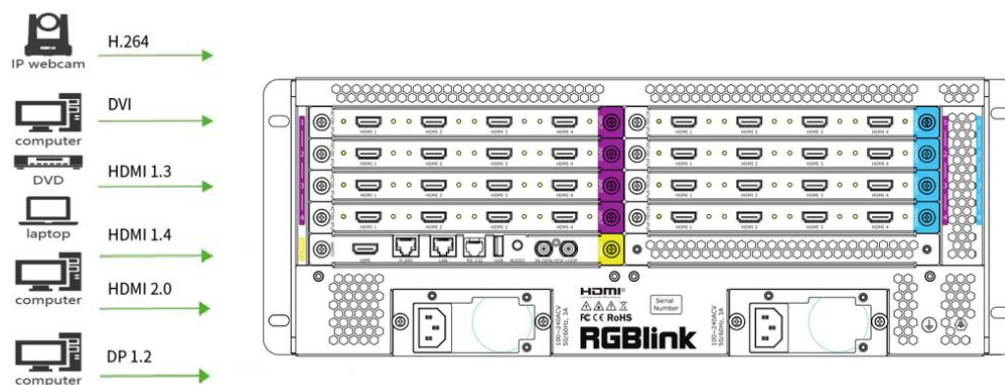
Take Q16pro Gen2 4U as example

Plug in Power



Connect power and Q16pro with standard AC Power Cord.

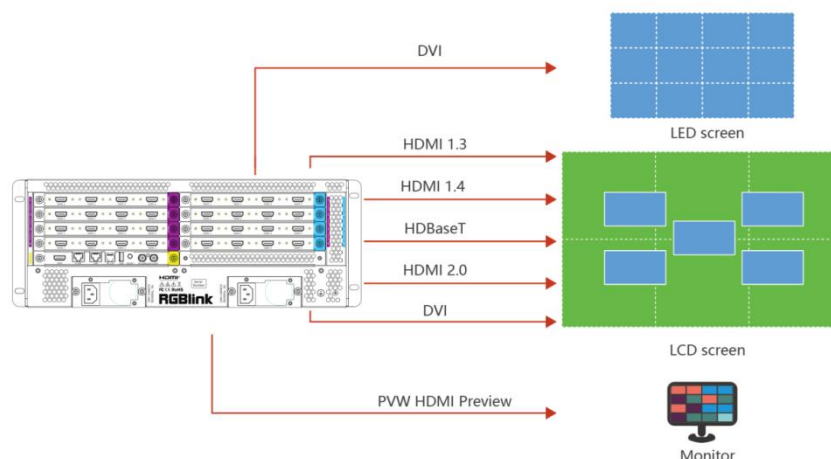
Connect Input Signal Source



Q16pro series supports HDMI, DVI, SDI, DP1.2, HDBaseT and other optional input modules.

Connect Q16pro with IP Camera, PC, DVD, laptop and other device as shown in the figure above.

Connect Output Source



Q16pro Series supports SDI,DVI,HDMI,HDBaseT and other optional output modules.
Connect Q16pro with monitors.

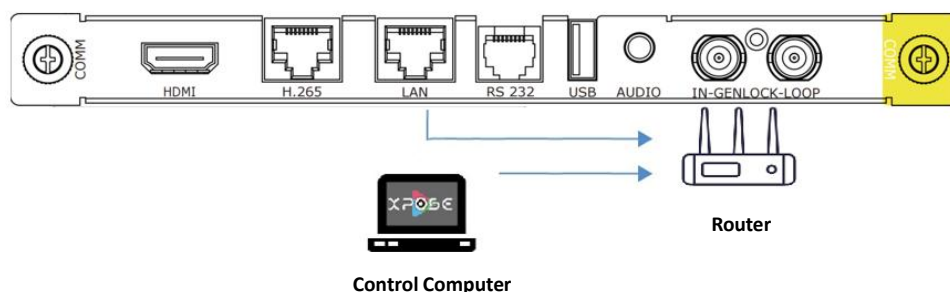
Connect Control Computer

Q16pro series is operated by XPOSE,so it is necessary to connect device with control computer.

Direct Connection: Connect Q16pro with computer via network cable as shown in the figure below. It is suitable for single user to control the device.



Router/Switch Connection: Connect control computer and Q16pro with Router or Switch. It supports simultaneous online operation by multiple users.



Turn on Your Q16pro



After connection, slightly press the power button in the front panel to turn on Q16pro.

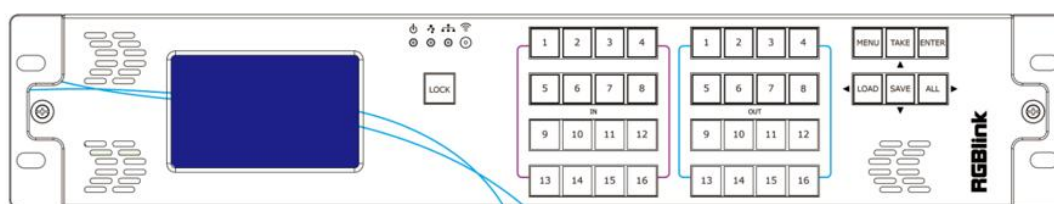
Use Your Product






CPX Controls Q16pro




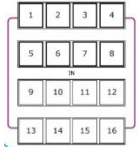
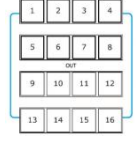
You can connect two devices to one switch, so that CPX can control two devices at the same time.

This chapter offers a brief introduction of CPX panel and system connection. For more details, please refer to the user manual.

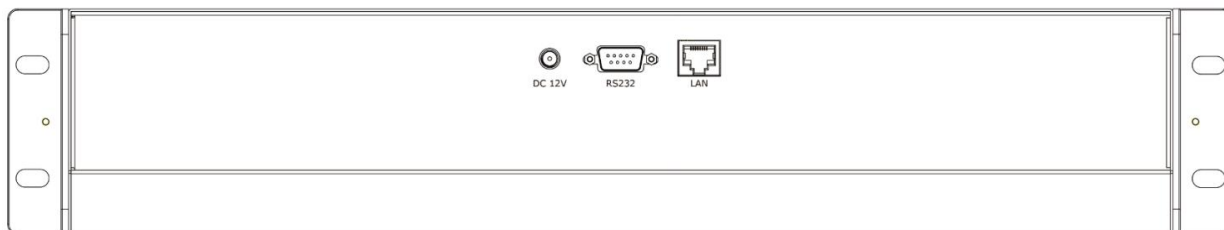
CPX Front Panel






Description	
	LCD panel for menu operation
	1.Light ON indicates other buttons are available; Light OFF indicates other buttons are locked. 2.LOCK is OFF by default, push and hold the LOCK button to enable or disable other buttons.
	1.Push MENU button to enter main menu interface for more functions. 2.Used as BACK button to return to the previous interface in sub-menu.
	1.Push to save presets in Scene Switch Mode . 2.Used as direction key " Up " in menu interface.
	1.Push ENTER button to trigger Switch Mode in standby mode; In Switch Mode, press OUT 1-16 to select a group of synchronized output ports and then press IN 1-16 to synchronize the input to the selected output ports. ENTER Light on if Switch Mode is triggered. Push ENTER button again to return to Matrix Mode. (more details please refer to 3.1.4.3 Switch Mode) 2.Used as confirm button under menu operation.

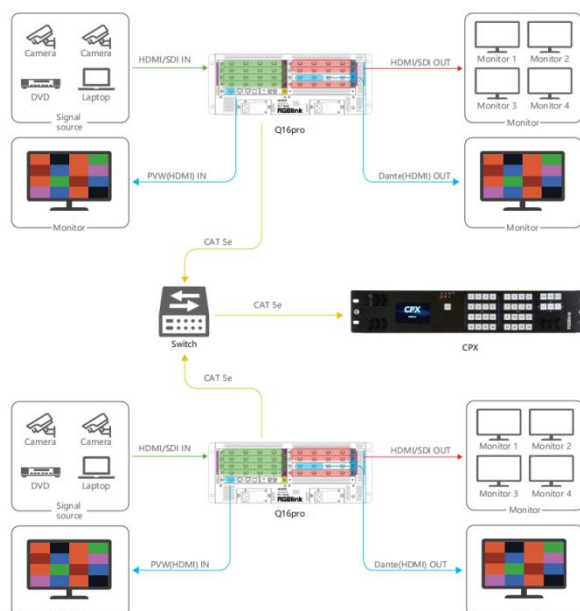
	<p>1.Push LOAD button to trigger Scene Switch Mode in standby mode. Press OUT 1-16 to load saved presets. (Notice: only ONE scene can be selected at the same time)</p> <p>LOAD Light on if Scene Switch Mode is triggered. Push LOAD button again to return to Matrix Mode. (more details please refer to 3.1.4.4 Scene Switch Mode)</p> <p>2.Used as direction key “Left” under menu operation.</p>
	<p>1.Push SAVE button to trigger OSD Mode in standby mode. Press IN 1-16 to load OSD 1 or OUT 1-16 to load OSD 2 to selected output port.</p> <p>SAVE Light on if OSD Mode is triggered. Push SAVE button again to return to Matrix Mode. (more details please refer to 3.1.4.2 OSD Mode)</p> <p>2.Used as direction key “Down” under menu operation.</p>
	<p>1.Default to enter the Matrix Mode after power on.</p> <p>2.Initial state: All input and output button lights are OFF. Users need to choose one input button first and then the corresponding output button light will be ON. Users can press other output buttons for matrix switch.</p> <p>3.Non-initial state (matrix has been switched): One input has been selected, and the corresponding output button light is ON. Users can press other output buttons for matrix switch.</p> <p>4Used as direction key “Right” under menu operation.</p>
	<p>1. Indicate Input Ports 1-16 under Matrix Mode and Switch Mode.</p> <p>2. Indicate Page 1-16 under Scene Mode.</p> <p>3. Press IN 1-16 to load OSD 1 to selected output port under OSD Mode.</p>
	<p>1. Indicate Output Ports 1-16 under Matrix Mode and Switch Mode.</p> <p>2. Indicate Scene 1-16 under Scene Mode.</p> <p>3. Press OUT 1-16 to load OSD 2 to selected output port under OSD Mode.</p> <p>4. Used as Numeric Keys under menu control; 1-9 indicate number 1-9, 10 indicates number 0.</p>

CPX Rear Panel



Description	
 DC 12V	DV 12V power socket
 RS232	RS 232 port
 LAN	Connect two Q16pro devices to the same switch, and CPX can control two devices simultaneously.

Connect CPX and Q16pro




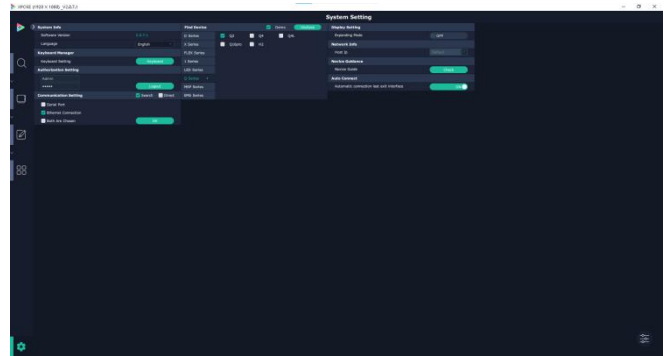
After successful connection, power on Q16pro and CPX. (Use the standard 12V power adapter to connect CPX and power socket in order to boot up CPX.) User should firstly choose Q16pro as the controlled device.

Please refer to following steps for **device selection**: **【Menu】-->【Search】-->【Select Device】-->【Q16pro】**

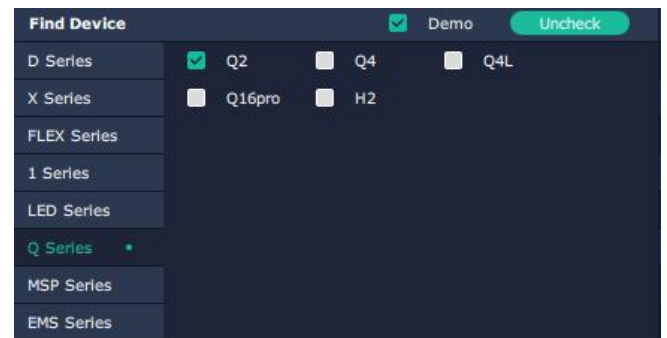
XPOSE Controls Q16pro


Search Device

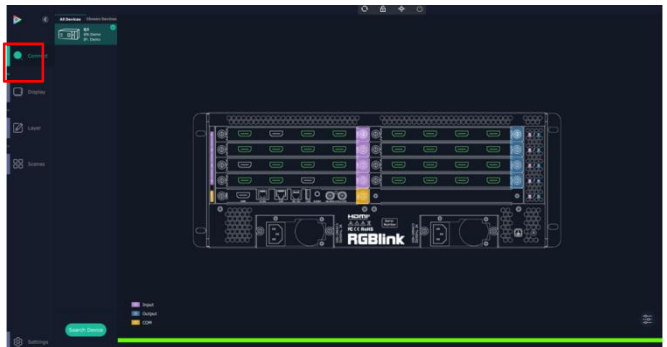
1. Click  to enter <System Setting> interface.




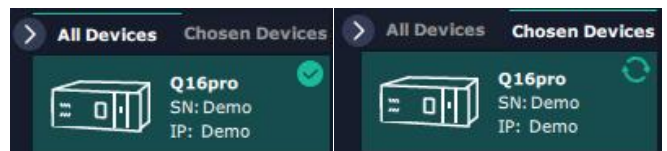
2. **Find Device:** New version of XPOSE 2.0 is blank default in Find Device. Users are supposed to choose the device needed in System Setting.




3. Click  to enter interface as shown in the right figure:



4. Click  the device you need in the <All Devices> list.



5. Click  in the <Chosen Device>.

Input Setting

Click any input port, the board where the port locates is selected. Users can do settings to the port now.

A red rectangle flashes around the chosen port when it is clicked.

User can set <Property> and <EDID>.

Property Setting

Input Port: chosen port

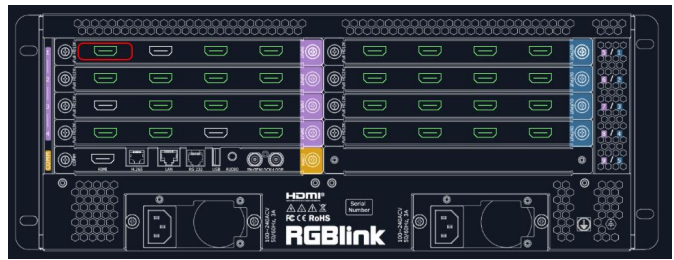
Scale:

X/Y: the starting horizontal and vertical position

Width/Height : the horizontal and vertical size of scale.

Crop:

Support cropping for position, height and width.



EDID

Input Port: chosen port

Basic Parameters:

EDID Template: RGB-DVI or RGB-HDMI

Monitor Name: type the monitor name

Width/Height/Frequency: type in custom parameters

Q16pro's modules which support EDID are as follows:

- Quad HDMI 2.0 Input Module
- HDMI 2.0 & DP 1.2 4K@60 Input Module (to be published)
- Quad DVI Input Module (to be published)

Order Codes of modules please refer to 4.2

Communication Board with PVW

When there is communication Board with PVW input module installed on Q16pro, you can click HDMI port for following operations.



OSD:

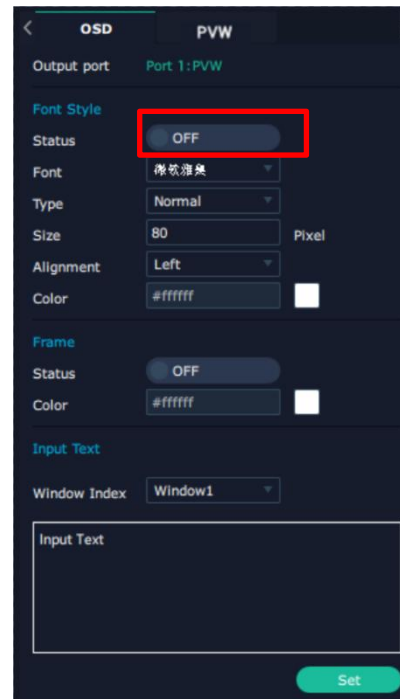
Output Port: current HDMI port

Font Style: Please turn on Status before setting
To set font, type, size, alignment and color

Frame: Turn on status to set frame color

Input Text: The exact content of the text

Window Index: Select window to display OSD



PVW:

Display Mode: Preview Input **ONLY**

Equal: Select layout you need

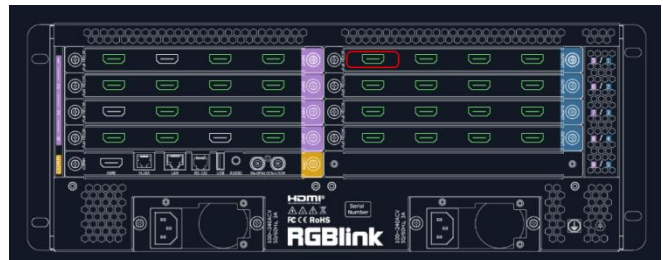
Input Monitor: Select input signal for each window



Output Setting

Click any output port, the board where the port locates is selected. Users can do settings to the port now.

A red rectangle flashes around the chosen port when it is clicked.



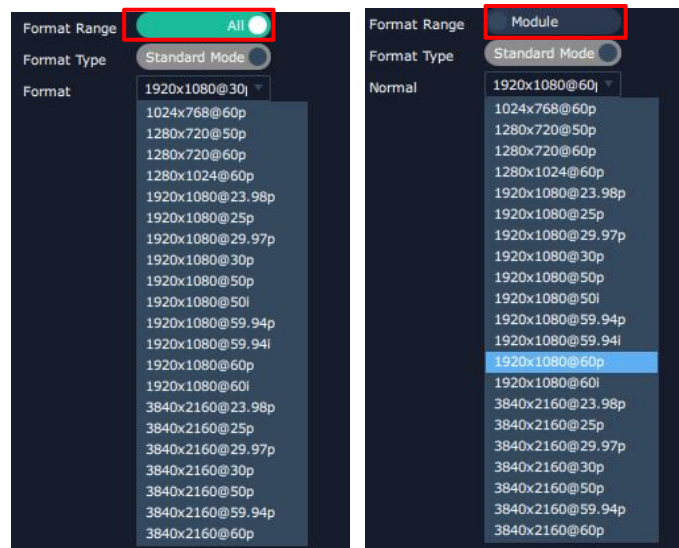
Resolution

SDI and HDMI output modules support resolution settings.

Output resolution supports **ALL** and **MODULE**

Format Range optional.

Please refer to the figures in the right.

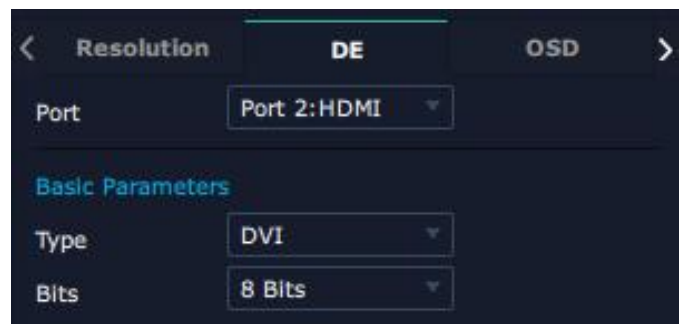


DE:

Port: Current Port/All Port

Type: DVI/HDMI

Bits: Fixed value 8 bits

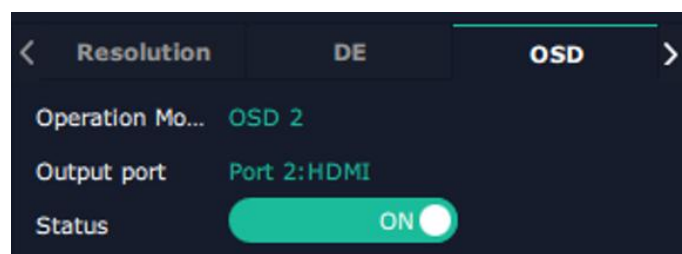


OSD: Please **Turn ON Status** before setting

Q16pro output modules which support OSD as shown below:

- Quad HDMI 1.3 Output Module
- Quad 3G SDI Output Module (to be published)
- Quad DVI Output Module (to be published)
- Dual HDMI 2.0 Output Module (to be published)
- IP Output Module (to be published)

Order Codes please refer to **4.2 Chapter**.



Output Port : current output port

Status : ON/OFF OSD

X/Y: the starting horizontal and vertical position

Width/Height : the horizontal and vertical size of the text

Font: font of the text, all fonts installed in the computer are available

Font Type : Normal,Italic,Bold,Bold Italic

Font Size : 0-300 pixels

Alignment: set alignment type

Background: choose transparent background or set background color

Scroll Speed: 0-16

Scroll Direction: Scroll Off, Scroll Left

Input Text: The exact content of the text

After setting, users choose **Save OSD**, **Clear OSD** (If the setting is not desired) or **Close All OSD**.

Position

X: 0
Y: 0
Width: 1920
Height: 1080

Font Style

Font: 微软雅黑
Type: Normal
Size: 80 Pixel
Alignment: Left
Transparent: ☐
Color: #ffffff

Background

Transparent: ☐
Color: #161c2c

Scrolling

Speed: 0
Direction: Scroll Off

Input Text

Input Text

Save OSD Clear OSD Close All OSD

After all settings done, click <Set> and the OSD will be displayed on the screen.

Set Logo Demo Return

LOGO: Users need to **pre-store the Logo** on the SD card for Logo capture.

Output Port: current port

Logo ID: Load Logo ID been saved

Status: Hide/Show Logo

X/Y: Horizontal and vertical position of Logo

Delete Logo: Clear logo set already

< DE OSD Logo >

Output port: Port 1:HDMI

Logo Operation

☒ Logo Capture
Logo ID: Logo 1
☐ Set Logo
Status: Hide Logo
X: 0
Y: 0
☐ Delete Logo

Notes

1. The format of Logo should be BMP 24bit, width below 1024.
2. The naming format of Logo should be LOGO*.bmp (* means No. 1-10, should be one by one).
3. The layout of Logo must in 180 degree and then copy to TF card.
4. The background of Logo in black it means the logo with transparency effect.
5. The Logo files must in TF card root directory.

Overview

Click [Return](#), there are Overview, IP, Fan Control, Factory Setting.

Device Info: Users can check current temperature and MAC information

Input Module Info: users can check current input module name and MCU version

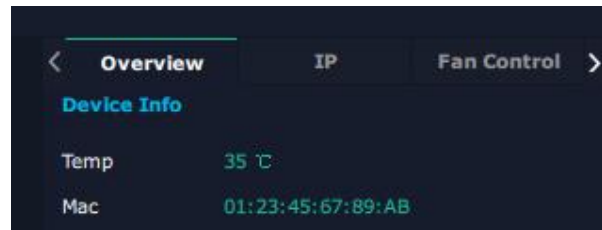
“....” indicates that there are no input modules,as shown in the right figure.

Output Module Info: users can check current output module name and MCU version

“....” indicates that there are no output modules,as shown in the right figure.

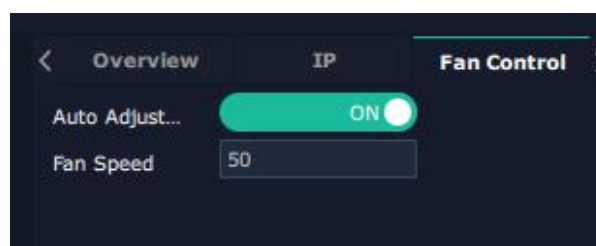
IP: Support auto/manual setting. Show IP Address, Netmask, Gateway

Fan Control: Support auto/manual setting.
Fan Speed: 0-100



Input Board Info		
Name	Software	Hardware
1 DVI	V1.40	V1.40
2 DVI	V1.40	V1.40
3 HDMI	V1.40	V1.40
4 HDMI	V1.40	V1.40
5 ----	----	----
6 ----	----	----
7 ----	----	----
8 ----	----	----
9 ----	----	----

OutPut Module Info		
Name	Software	Hardware
1 DVI	V1.15	V1.15
2 DVI	V1.15	V1.15
3 DVI	V1.15	V1.15
4 HDMI	V1.15	V1.15
5 HDMI	V1.15	V1.15



Factory Setting

Remove EDID: Clear the previous EDID parameter


Save IP: No change of IP after reset

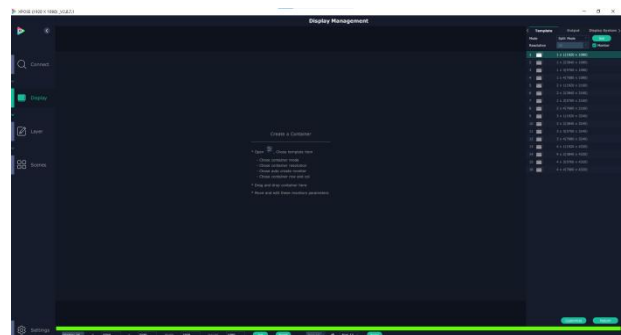


Display Management

Display System is for users to set layout of outputs.

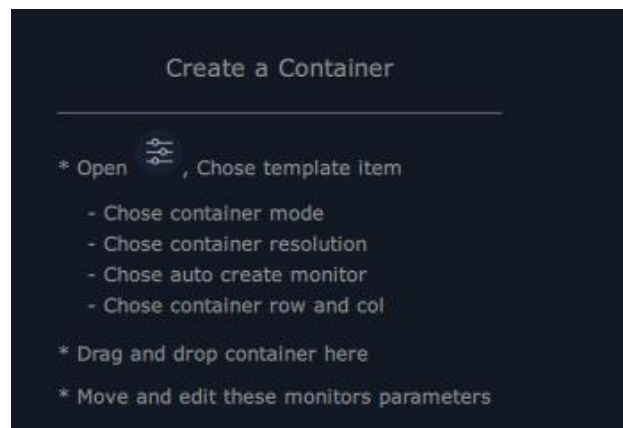


Click this icon first and then click  enter the interface.



Container

Container here means the Display Area.



Template

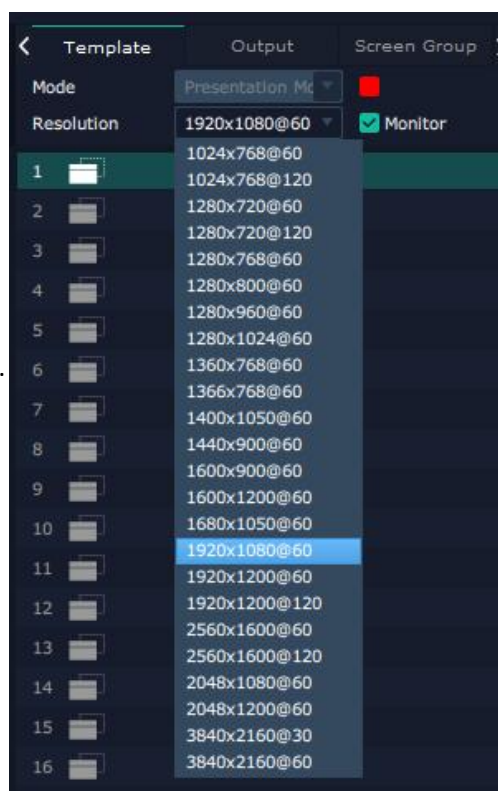
There are **16** templates provided to be regarded as layout of output.

Resolution

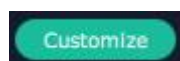
Users can choose output resolution as shown in the figure.

Mode

Split Mode and **Matric Mode** (by default) optional.



Customize Container

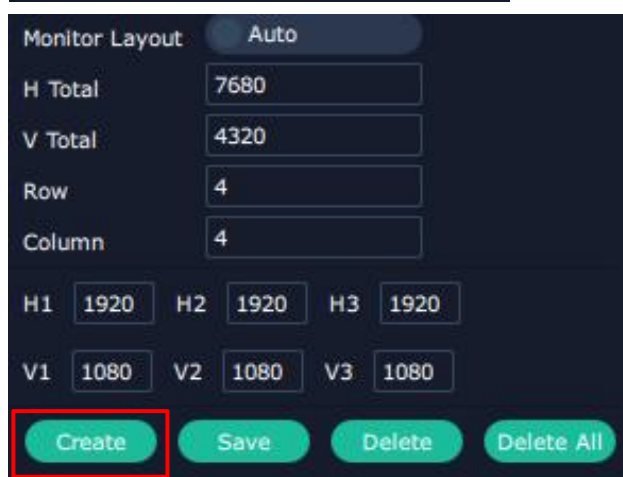


Click this icon at the bottom of template list.




Monitor Layout: Auto or Manual

Steps of create container are as follows:

1. Fill in H Total/V Total and Row/Column, it will calculate H item and V item automatically.
2. Click **<Create>**, the container will display in the interface, and shows the width and height of each Display.
3. Click **<Save>** to save the container.



Container Adjustment

- Move:** Drag the boarder of the display area to move its place in the interface.
- Scale:** Click icon  to shrink, Click  to enlarge the proportion of display area on interface.
- Cancel:** Long pressing the  to cancel the screen group.



Display

Output List:

White one: available

Gray one: unavailable

Operation Steps:

Left-mouse click the output and drag it to the display of the set container.

Replacement:

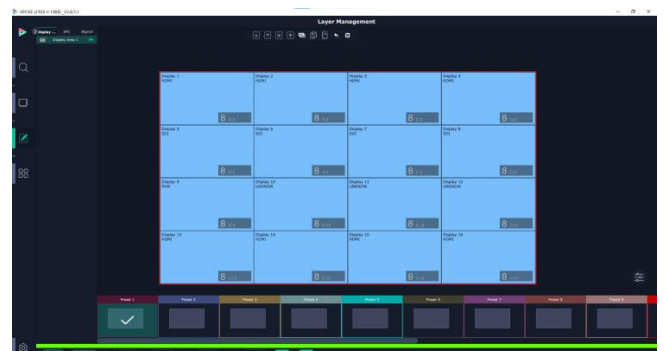
Drag and drop the output into the corresponding display. The output being replaced will turn from gray to white in the list.



Layer Management

Layer Management is designed to manage the layer of each

monitor. Click  to enter the interface:



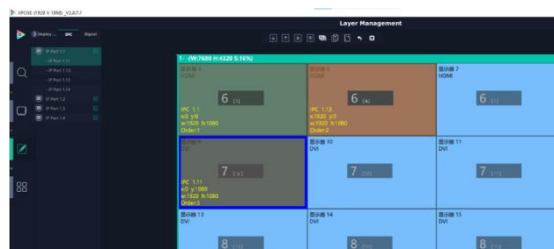
Display Area

When enter Layer Management interface, the window is blank. The screen group created in Display System shall be dragged from the **Display Area**.




IPC

IPC is short for IP Camera, that is, the signal of IP camera accessed through IP input module are displayed here.















Signal

Signal list, showing all input signals and resolutions currently. Drag the signal to the display.

click , users can rename the input signal and then

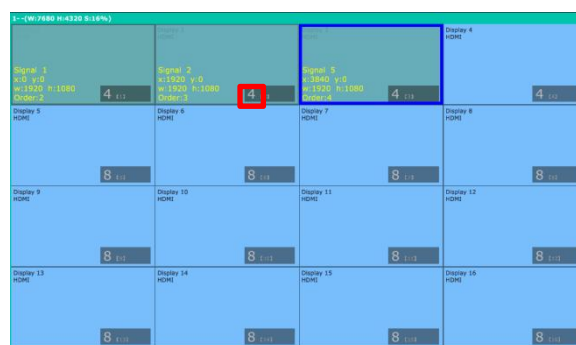
click  to confirm.

Display ...	IPC	Signal
1		1920*1080@60
2		1920*1080@60
3		1920*1080@60
4		1920*1080@60
5		1920*1080@60
6		1920*1080@60
7		1920*1080@60
8		1920*1080@60
9		No Input
10		1x0@1
11		1920*1080@60
12		No Input
13		1920*1080@50
14		1920*1080@60
15		No Input
16		No Input

Layer

Layer number: Numbers in the corner is to show how many layers at present allowed to put in the output.

The number in the red rectangle on the right figure represents the number of layers that can be placed at the output.



Layer Adjustment:

there are two ways to adjust layer.

1. Use the bar under the interface

Choose one layer and the bar shows its signal source, type in position and size. click **Set** to confirm.



2. Layer Scale and Crop

Choose one layer needed to be adjusted, and type in its position and size.



this icon means data related, when width is changed, height will be changed as same proportion.



this icon means data not related, width and height need to be filled respectively.

Scale Crop Quick

Signal Signal 5

Layer Order Layer 4

Position

X 3840

Y 0

Width 1920

Height 1080

Scale Crop Quick

Layer Order Layer 4

Position

X 0

Y 0

Width 1920

Height 1080

Scale Crop Quick

Single Monitor Output port5

Single Board Close

All Monitors ON

Layer Set 3 Equal

Close original lay... ON

Layer Setting Preview

3 Equal

Set Return

Quick is to set layer layout quickly.

1. **Single Monitor:** choose the **output port**
2. **Single Board:** choose the **output board**
3. **All Monitors:** set close or on
4. **Layer Set:** set layer layout

Drag and drop the source from the Signal List.

After setting, click **<Set>** to confirm.

Stream

H.265 Module supports to preview image.

Users can turn on Layer Preview, Input Preview, Scene Preview or Expand Preview according to the actual need and then turn on H.265 switch.



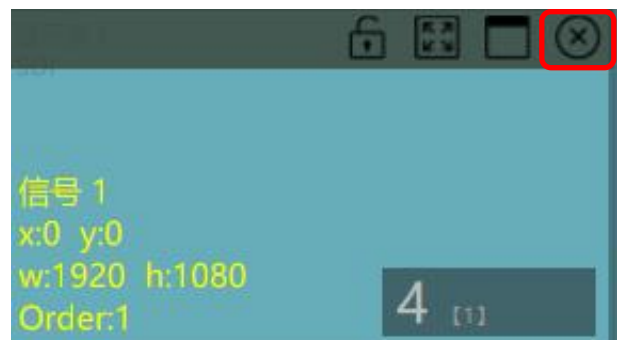
Note: H.265 is the master switch. If the user turns on H.264 first, it cannot be set successfully.

Layer Movement

Moving the mouse to drag the layer.

Layer Remove

Click the cross on the top right of the layer to remove the layer if needed.



Layer Set



:to crop the layer



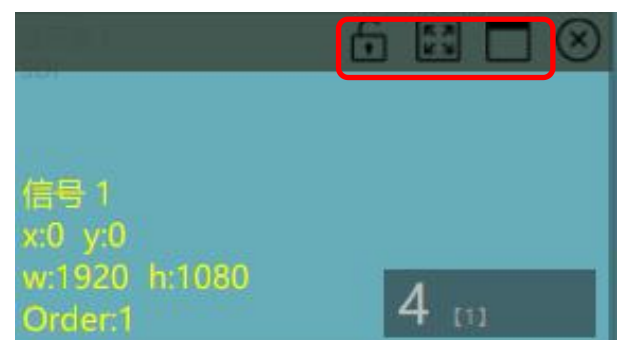
:to lock the layer



:max to cover up the monitor



: cover up all monitors in the same screen group with the one signal.



Layer Copy

Press Ctrl and mouse left at the same time, move the mouse the layer selected can be copied and place in any monitor in the same Display Area but it doesn't work when cross over display area.

Other Operation on Layer



Use the tools bar on top of window to do such operations.

	Layer Backward		Layer to Top		Paste Selected
	Layer Forward		Select All		Cancel Selected
	Layer to Bottom		Copy Selected		Delete Selected

Preset Management

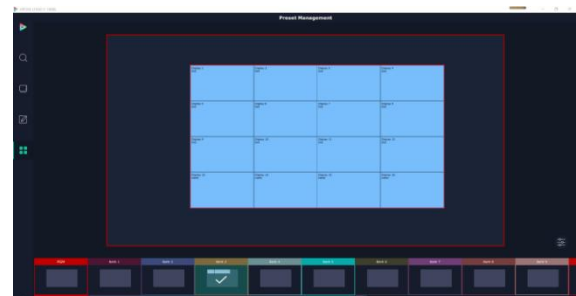
Preset Management is designed to switch bank.

Preset Management Mode:

1. Manual Mode
2. Schedule Mode

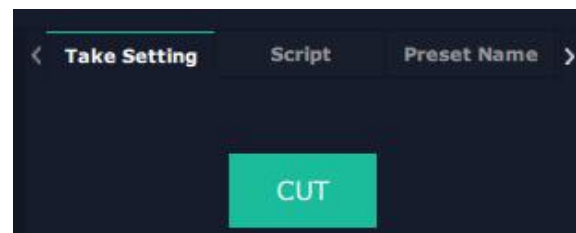
1. Manual Mode

The chosen scene will be displayed in the main interface, and the PGM screen is in the first in the Bank Column.



Cut

Cut, switch from PVW to PGM immediately .

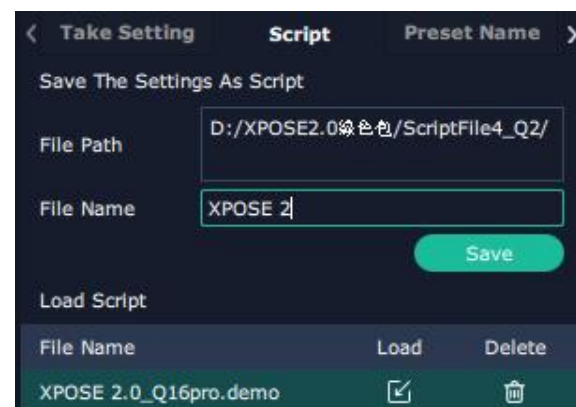


Script

Click<Script>, fill in the file name and click “Save”,the file can be seen in the <Load Script>

Click **Load** to load the file into XPOSE.

Click **Delete** to delete saved script.



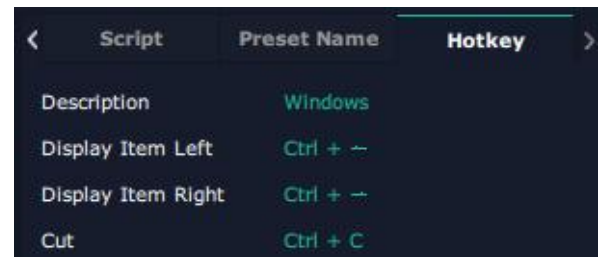
Preset Name

Select a bank and click Preset Name, fill in the blank after New Preset Name to rename a Preset (Bank)
Click the color block after Color Selection and choose a new color for the boarder of chosen bank.



Hotkey

Use hotkey to let the operation in Preset Management more convenient.

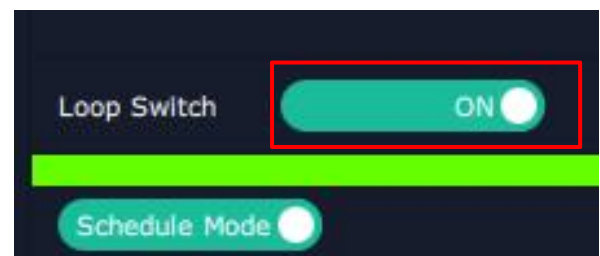
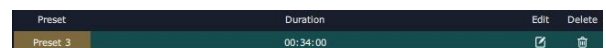
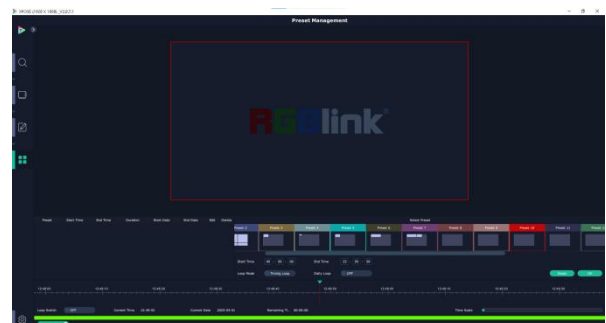



2. Schedule Mode

This mode is designed to set auto bank (scene/preset) switch.

Steps are as follows:


1. Turn on “Schedule Mode”
2. Choose “Times Loop” in Loop Mode
3. Choose the BANK
4. Fill in the “Duration”
5. Click “OK”

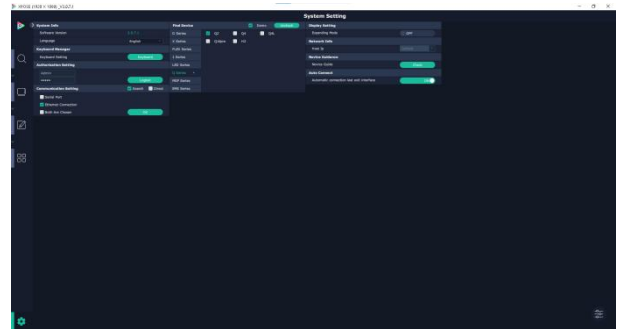


Users can click  to edit and  to delete.

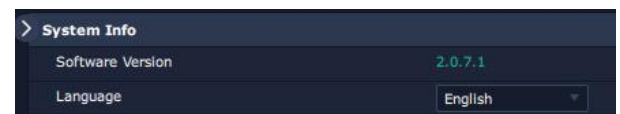
After settings done, turn on **Loop Switch**.

System Setting

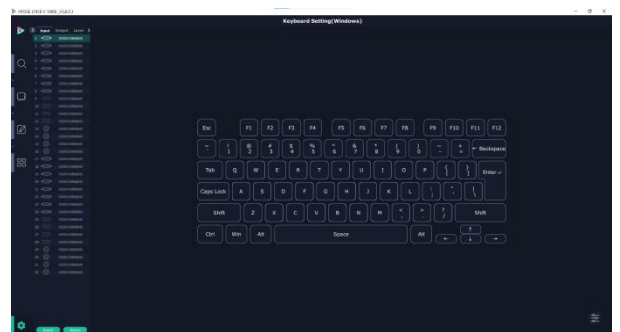
Click  to enter <System Setting> interface.



System Info: Check current software version and choose system language you need.



Keyboard Management: click <Keyboard> to enter the interface shown in the right.




Drag Input, Output, Layer and Preset from the list to the keys you desired as shown in the figure:



Please note the keyboard area where allows to set short cut keys



If the setting goes wrong or no need for short cut keys any more, click  to **clear** some keys or clear all.

Clear: is to clear some keys, the keys need to selected before hand.

Clear all: is to remove all already set short cut keys.

Users can also **Save The Keyboard Setting As Script**.

Scrip Set

File Path: Save the current Keyboard Settings in the script to the local path

File Name: script file name

Load Script: Load/Delete



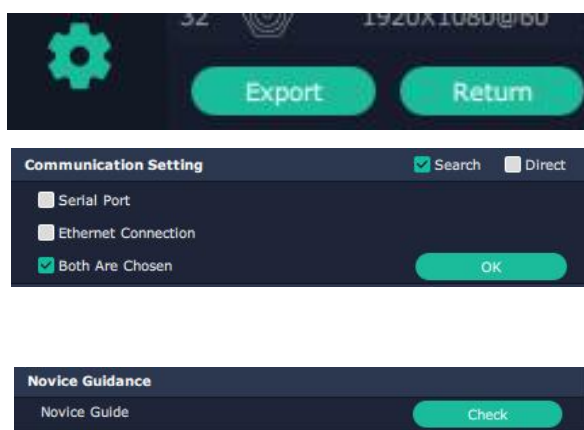
Click Return to back to <System Setting>

Communication Setting: The default is <search>

Serial Port: search only those connect via serial port.


Ethernet Connection: search only those connect via Ethernet.

Both Are Chosen: both connections change synchronously.





Novice Guide: check novice guide for quicker operation of XPOSE software.


Authorization Setting

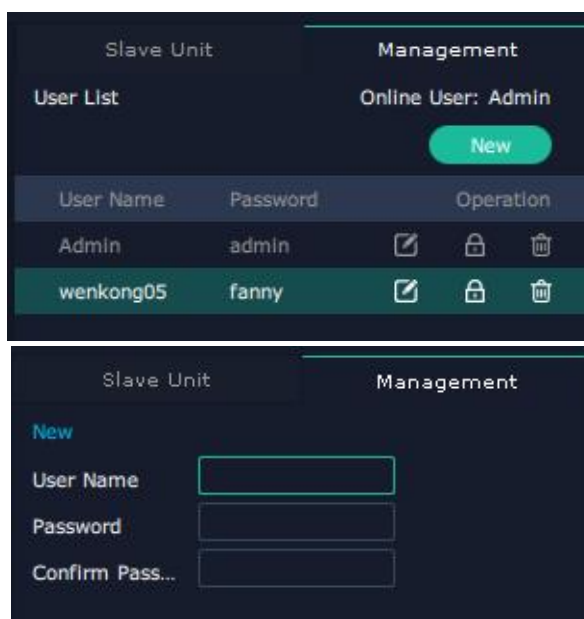
Click  to open up the authorization entry.

 **New:** Add new USER NAME and PASSWORD.

 **Edit:** Edit user name and password.

 **Delete:** Delete user name and password.

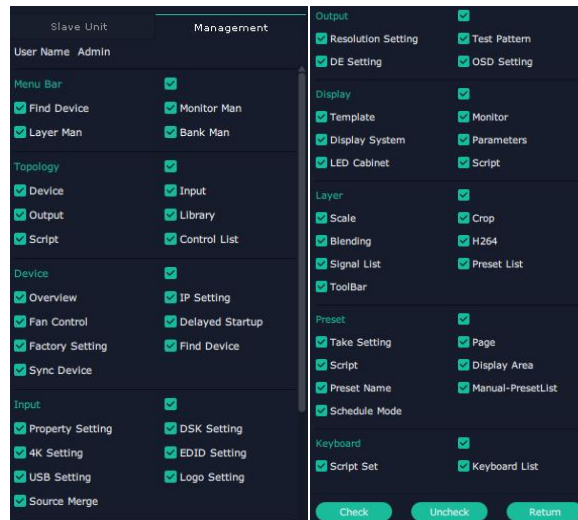
 **Permission:** functions on this XPOSE 2.0 on this computer that the users are allowed to operate.





Authorization Set: click on the function that



allows other users to take action.

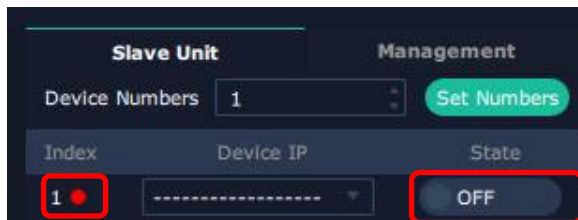


Slave Unit:

Slave Unit is to control multiple devices at the same time, which are connected to same network.



1. Set device numbers;
2. Select the IP of the device in the drop-down menu for Device IP;
3. click **ON**, the two device are connected when the red pot  turns to be green one ;
4. click **OFF to disconnect**, it could not control two device at the same time.



Contact Information

Warranty:

All video products are designed and tested to the highest quality standard and backed by full 1 years parts and labor warranty. Warranties are effective upon delivery date to customer and are non-transferable. RGBlink warranties are only valid to the original purchase/owner. Warranty related repairs include parts and labor, but do not include faults resulting from user negligence, special modification, lighting strikes, abuse(drop/crush), and/or other unusual damages.

The customer shall pay shipping charges when unit is returned for repair.

Headquarter: Room 601A, No. 37-3 Banshang community, Building 3, Xinke Plaza, Torch Hi-Tech Industrial Development Zone, Xiamen, China

- **Tel:** +86-592-5771197
- **Fax:** +86-592-5788216
- **Customer Hotline:** 4008-592-315
- **Web:** <http://www.rgblink.com>
- **E-mail:** support@rgblink.com